

Installation of FSInn for Prepar3D version 2.5 and 3

For all used programs : Run as Administrator (Right Click on the program and choose this from the menu).
Make sure that you have administration access to all folders that you use.
Make sure you have the correct version of FSUIPC installed (<http://www.schiratti.com/dowson.html>)

For the installation you will need the following software:

- SetupFSCopilot17B2_4 (FSCopilot) (search on internet).
- SetupFSInn13B2_3 (FSInn) (search on internet).
- Latest version of Flightsim Estonia's Migration Tool.
<http://www.flightsim.ee/products/migration-tool#download>
- The server information from DC3 Airways (Send a personal message to Glen Broome aka DCA996).

First:

Install the Migration Tool. Follow all the instructions of the installer

- Run the Migration Tool.
- It will ask you to set the focus either to P3D2.5 or P3D3.
Comment: You can use both versions of P3D, but if you change the focus from one to the other and you want to use FSInn, you will need to uninstall FSINN and reinstall it again.
- Click on the button: **Enable virtual FSX**.
- When the program is finished you can close the Migration Tool (you will get a warning, click **OK**). You can now install programs that are made for FSX.

Install FSCopilot

- Run: SetupFSCopilot17B2_4. (right click on the .exe file and run as administrator)
- The default folder is C:\Program Files (x86). You may want to change the folder to C:\FSFDT to avoid administrator rights issues.
- Apart from that: do not make any changes, just let it process.

Install FSInn

- Run: SetupFSInn13B2_3. (right click on the .exe file and select 'run as administrator')
- The installer will automatically choose the same folder as for FSCopilot.
- Do not tick or untick any boxes.
- At any point the installer will ask for your Default Callsign, e.g. DCA9999, Next window: First name, Surname and ICAO code for your home airport, e.g. Jane Peterson – EHAM. If you don't have a Vatsim ID and Password skip these fields and just click **OK**.

After installation

Both programs are placed in a folder called FSFDT.

- Go to the FSFDT/FSInn UI folder and run FSInnUI.exe (as administrator) -the Control Panel will open.
- Left click the button: **Chat** (the Chat window will open. *(in the background a connection is made with P3D)*).
- Close the Chat window and then close the Control Panel (Left click the blue X).
- Run: Migration Tool – Disable and Enable virtual FSX – close Migration Tool.
- Run: P3D
After a few moments you get a warning that P3D must be restarted. That is good news and will only happen once.
- Start P3D and open the menu: **Add-ons** (FSUIPC and FSCopilot should be listed in the menu).
- Choose **FSCopilot/inn Control Panel** and the Control Panel will open.
- Left click **SET** and **Basic** (under **General**), enter your Call Sign, full name and ICAO code for your home airport, (if this was not done during installation process).
- Hit **SET** and **Various** (under **General**) on the left check all fields except Persistent COM.....on the right side check one of the two boxes 'Resolve to exact model priority' or 'Only use low-re Models'.

In the letter case you should download the AI DC-3 models for MP from

<http://dc3airways.com/useful/downloads/downloads.htm>

Further on the right side check 'ATIS Fetch after setting ATC Freq.' and 'Display a warning on Aircraft ZZZZ'.

- If you have the Vatsim ID and Password filled in during installation or afterwards, you have to change the IP address that was filled in automatically, because that one does not work any more. Search the internet for the Vatsim Server List and choose one from your region. After that left click the Vatsim server box in the Control Panel and you will be connected to Vatsim (Box is then highlighted and you get a beep sound signifying you are connected).

Setting up DC3 Airways Multiplayer servers

- Make sure the Control Panel is open.
- Left Click: **SET** and a new window opens
- Left Click: **Network** (You can now use NET2, NET3 and NET4 to fill in the server data. You don't need the Net Specific Callsign).
- You should now be able to connect to any of the DCA servers that are running, DCA1, DCA3 or DCA4. The last server is reserved for FSFDT, but that one does not work any more. If you want to use this place for another server, action as follows:
 - Goto the main FSFDT-folder and choose FSCopilot/FSInn.
 - Delete the file: FSInnNet5.
 - Start the Control Panel, Left click **SET**, then **Network**. You will now be able to fill in the server info into Net5.

More settings for FSInn

- Start: Inn Control Panel.
- Left Click: **SET**, then **General**, then **Weather**.
Refresh Rate: move slider to the right until it displays 300 secs.
- Go to **Network**, then select **Peer To Peer**.
Select the box: Disable Automatic Peer to Peer establishing
- Go to **Aircraft** then **General Defaults**.
Change the default aircraft into the plane you want to see in multiplayer (Lo-Res DCA AI-aircraft) (Left Click the button with 3 dots – this drills down to the aircraft model selection window).
- In Control Panel: Left Click **Advanced**, choose **Pla** and in the window Inn Plane: **ICAO Custom**.
Look in the left column for DC3 or C47 and select this. If the right column is empty or if it shows a plane you do not want for multiplayer, Left Click **Change** and choose the right plane.
- In the Inn Plane-window choose: **MP Plane**. When connected to multiplayer you will see a list of planes, that are connected in your neighbourhood.
With User Select (button 3 dots) you can change that plane into the plane you want to see displayed.
- When you close Flight Simulator you may get an error message. "Content errors have been detected. See....." That's for developers and can be ignored.
- Error when Exiting Flight Simulator
Turn off Sky Blue Radio Tuner.
Addons -> FSCopilot -> Settings -> Tuner -> [click to toggle] Enabled/Disabled